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| 8:45 | children come in and get on with a morning activity | This normally relates to a fine motor; literacy; or maths skill that is a general target of the class as a whole |
| 9:00 | Register | A time for children to learn the structure/different languages or social phrases |
| 9:05 | Calendar | Counting, seasons, weather, days of the week, months of the year, birthdays, understanding the past- yesterday |
| 9:10 | Jump start johnny | Wake up, physical development- move with coordination, hop, skip, jump, find a space, develop core strength |
| 9:15 | Maths input- this may be a song, story, letter or activity usually linked to a book | Resources will be out in the CP to aid play towards the objective |
| 9:20 | Maths activity | Free play time with a maths activity in groups. Invite children to join (hopefully they will want to join from the exciting input!)  This can include, craft, treasure hunt, physical activity.  **Any children that don’t come over to the table are ‘scooped up’ by either the TA or the teacher by going into the child’s play with that objective in their mind.** |
| 10:00 | Bug Club Phonics |  |
| 10:30 | break |  |
| 10:45 | Numberblocks & snack | Maths, healthy eating |
| 11:00 | Drawing club | Fine motor, drawing, writing, pen grip, sounding out, letter formation, conversation, speaking,  During this time, TA will |
| 12:00 | Lunch |  |
| 1:00 | Phonics recap | Go through the sounds they’ve learnt already |
| 1:05 | Good play | Look through some pictures from yesterday and look at the good play. Let the children discuss what they want to do to build on the play in the photographs and how they can extend it. |
| 1:15 | Play | Both the outside and inside open and children are free to choose, adults go into the areas with the children’s **individual targets** in mind but obviously free to extend the children’s learning in any direction as the child and the context allows. |
| 2:30 | Tidy up | Children tidy the classroom |
| 3:00 | Assembly/story | Finishing the day |